

$$\int_{\partial S = c} \vec{F} \cdot d\vec{r} = \iint_S \text{rot } \vec{F} \cdot d\vec{s}$$

$$\downarrow \qquad \qquad \qquad \downarrow$$

$$\int_c \vec{F} \cdot \vec{T} ds = \iint_S \text{rot } \vec{F} \cdot \vec{n} ds$$

integral de línea de la
componente tangencial de
 \vec{F} alrededor de la curva
frontera de S .

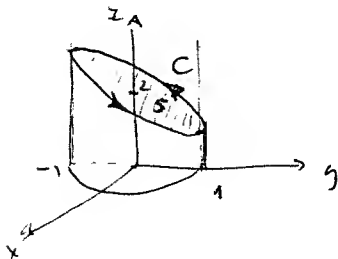
= integral de superficie de la
componente normal del $\text{rot } \vec{F}$

recordar que $\vec{T} = \frac{\frac{d\vec{r}}{dt}}{\left\| \frac{d\vec{r}}{dt} \right\|}$

por otro lado $\frac{ds}{dt} = \left\| \frac{d\vec{r}}{dt} \right\|$ y $\frac{d\vec{r}}{ds} = \frac{d\vec{r}}{dt} \cdot \frac{dt}{ds} = \frac{d\vec{r}}{dt} \cdot \frac{\frac{dt}{ds}}{\left\| \frac{d\vec{r}}{dt} \right\|} = \vec{T}$

por lo tanto $\frac{d\vec{r}}{ds} = \vec{T} \rightarrow d\vec{r} = \vec{T} \cdot ds$

Ejemplo: Evaluar $\int_{\partial C} \vec{F} \cdot d\vec{r}$, donde $\vec{F}(x, y, z) = -y^2 \hat{i} + x \hat{j} + z^2 \hat{k}$ y C es la curva de intersección del plano $y+z=2$ por el cilindro $x^2+y^2=1$. (Orientada C de manera que se recorra en sentido contrario al de las manecillas del reloj)



$$\int_C \vec{F} \cdot d\vec{r} = \iint_S \text{rot } \vec{F} \cdot \vec{n} ds$$

$$\text{rot } \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y^2 & x & z^2 \end{vmatrix} = \begin{pmatrix} 0-0, 0-0, +2y \\ 0, 0, 1+2y \end{pmatrix} = (0, 0, 1+2y)$$

parametrización de C

$$x = x, y = y, z = 2-y$$

$$ds = \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} dA = \sqrt{2} dA$$

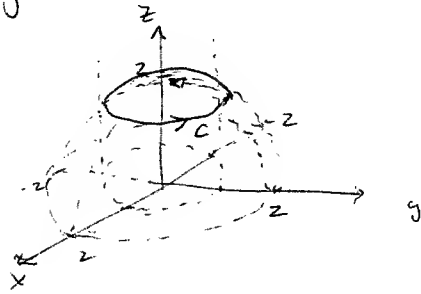
$$\vec{n} = \frac{\left(-\frac{\partial z}{\partial x}, \frac{\partial z}{\partial y}, 1\right)}{\sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2}} = \frac{(0, -1, 1)}{\sqrt{1+0+1}} = \frac{(0, -1, 1)}{\sqrt{2}}$$

$$\begin{aligned}
\int_C \vec{T} \, d\vec{u} &= \iint_S \text{rot } \vec{F} \cdot \frac{\vec{n}}{\sqrt{2}} \, dA \\
&= \iint_D (\nabla \times \vec{F}) \cdot \frac{(0, -1, 1)}{\sqrt{2}} \sqrt{2} \, dA \\
&= \iint_D (0, 0, 1+2y) \cdot (0, -1, 1) \, dA \\
&= \iint_D (1+2y) \, dA
\end{aligned}$$

En este caso D es el disco de radio 1, y en coord. polares.

$$\begin{aligned}
&= \int_0^{2\pi} \int_0^1 (1+2r \sin \theta) r \, dr \, d\theta \\
&= \int_0^{2\pi} \int_0^1 (r + 2r^2 \sin \theta) \, dr \, d\theta \\
&= \int_0^{2\pi} \left[\frac{r^2}{2} + 2 \frac{r^3}{3} \sin \theta \right] \Big|_0^1 d\theta \\
&= \int_0^{2\pi} \left(\frac{1}{2} + \frac{2}{3} \sin \theta \right) d\theta \\
&= \frac{1}{2} \theta \Big|_0^{2\pi} - \frac{2}{3} \cos \theta \Big|_0^{2\pi} \\
&= \frac{2\pi}{2} - \frac{2}{3} (\underbrace{\cos 2\pi}_{=1} - \underbrace{\cos 0}_{=1}) = \pi
\end{aligned}$$

Ejemplo: utilizar el teorema de Stokes para calcular la integral
 $\iint_S \text{rot } \vec{F} \cdot d\vec{S}$ donde $\vec{F} = (yz, xz, xy)$ y S es la parte de
 la esfera $x^2 + y^2 + z^2 = 4$ que se encuentra dentro del cilindro $x^2 + y^2 = 1$
 y arriba del plano xy .



$$\begin{cases} x^2 + y^2 + z^2 = 4 \\ x^2 + y^2 = 1 \end{cases}$$

Para hallar la
 curva C

$$\begin{aligned} 1 + z^2 &= 4 \\ z^2 &= 3 \rightarrow z = \sqrt{3} \quad (+) \\ z &> 0 \end{aligned}$$

Así C es el círculo dado por $x^2 + y^2 = 1$, $z = \sqrt{3}$
 la parametrización recta de C es

$$\vec{r}(t) = \cos t \hat{i} + \sin t \hat{j} + \sqrt{3} \hat{k} \quad 0 \leq t \leq 2\pi$$

$$\vec{r}'(t) = -\sin t \hat{i} + \cos t \hat{j} + 0 \hat{k}$$

$$\vec{F}(\vec{r}(t)) = \sqrt{3} \sin t \hat{i} + \sqrt{3} \cos t \hat{j} + \cos t \sin t \hat{k}$$

por el teorema de Stokes

$$\begin{aligned} \iint_S \text{rot } \vec{F} \cdot d\vec{S} &= \int_C \vec{F} \cdot d\vec{r} = \int_0^{2\pi} \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) \cdot dt \\ &= \int_0^{2\pi} (-\sqrt{3} \sin t, \sqrt{3} \cos t, \cos t \sin t) \cdot (-\sin t, \cos t, 0) \cdot dt \\ &= \int_0^{2\pi} (-\sqrt{3} \sin^2 t + \sqrt{3} \cos^2 t) \cdot dt = \sqrt{3} \int_0^{2\pi} (\cos^2 t - \sin^2 t) \cdot dt \\ &= \sqrt{3} \int_0^{2\pi} \cos 2t \cdot dt = 0. \end{aligned}$$

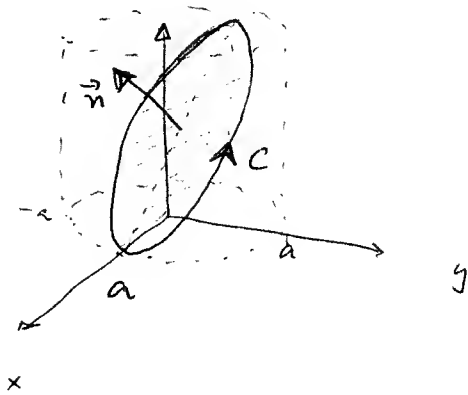
$$\cos 2\theta = \cos^2 \theta - \sin^2 \theta$$

Ejercicio:

Calcular $\oint_C (y-z)dx + (z-x)dy + (x-y)dz,$

siendo C la curva de intersección del cilindro

$x^2 + y^2 = a^2$ y el plano $\frac{x}{a} + \frac{z}{b} = 1$; $a, b > 0$.



cuando:

$$x=a \rightarrow z=0$$

$$x=0 \rightarrow z=b$$

$$x=-a \rightarrow z=2b.$$

Aplicar Stokes.

~~Sea~~ Sea S la elipse que se produce al intersectar las dos superficies.

Aplicamos el teorema de Stokes.

$$\begin{aligned} \int_C \vec{F} \cdot d\vec{r} &= \iint_S \text{rot } \vec{F} \cdot d\vec{s} = \iint_S (\nabla \times \vec{F}) \cdot d\vec{s} \\ &= \iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, ds \end{aligned}$$

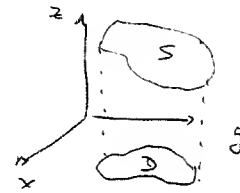
Nota:

$$\iint_S \vec{H} \cdot d\vec{s} = \iint_S \vec{H} \cdot \vec{n} \, ds = \iint_D (H_1, H_2, H_3) \cdot \begin{bmatrix} -\frac{\partial g}{\partial x}, -\frac{\partial g}{\partial y}, 1 \\ \sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1} \end{bmatrix} dx dy$$

• donde la superficie S , está parametrizada por

$$x=x, \quad y=y, \quad z=g(x,y)$$

$$\vec{n} = \frac{-\frac{\partial g}{\partial x} \hat{i} - \frac{\partial g}{\partial y} \hat{j} + \hat{k}}{\sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1}}$$



$$\vec{H} = (H_1, H_2, H_3)$$

$$ds = \sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1} \, dA$$

finalmente

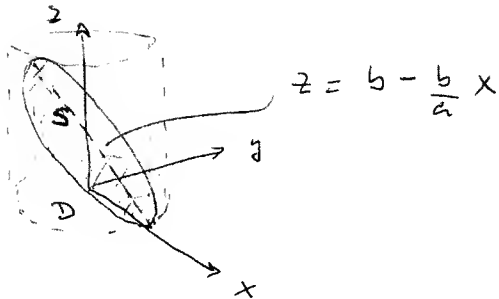
$$\begin{aligned} \iint_S \vec{H} \cdot d\vec{s} &= \iint_D (H_1, H_2, H_3) \cdot \left(-\frac{\partial g}{\partial x}, -\frac{\partial g}{\partial y}, 1\right) dx dy \\ &= \iint_D \left(-H_1 \frac{\partial g}{\partial x} - H_2 \frac{\partial g}{\partial y} + H_3\right) dx dy. \end{aligned}$$

conclusiones

=

$$\text{rot } \vec{F} = \nabla \times \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ y-z & z-x & x-y \end{vmatrix} = \frac{\partial}{\partial y}(x-y)\hat{i} + \frac{\partial}{\partial x}(z-x)\hat{k} + \frac{\partial}{\partial z}(y-z)\hat{j} - \frac{\partial}{\partial y}(y-z)\hat{k} - \frac{\partial}{\partial z}(z-x)\hat{i} - \frac{\partial}{\partial x}(x-y)\hat{j}$$

$$= -1\hat{i} -1\hat{k} -1\hat{j} -1\hat{k} -1\hat{i} -1\hat{j} = (-2, -2, -2) = (H_1, H_2, H_3)$$



$$\vec{n} = -\frac{\partial g}{\partial x}, -\frac{\partial g}{\partial y}, 1$$

S surface.

$$x=x, y=y, z=g(x,y) = b - \frac{b}{a}x$$

$$\frac{\partial g}{\partial x} = -\frac{b}{a}$$

$$\frac{\partial g}{\partial y} = 0$$

$$ds = \sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1} dA$$

$$\int_0 \vec{F} \cdot d\vec{r} = \iint_S (\nabla \times \vec{F}) \cdot d\vec{S} = \iint_S (\nabla \times \vec{F}) \cdot \vec{n} dS = \iint_S H \cdot \vec{n} dS$$

$$= \iint_D \left(-H_1 \frac{\partial g}{\partial x} - H_2 \frac{\partial g}{\partial y} + H_3 \right) dx dy$$

$$= \iint_D \left(2 \cdot \left(-\frac{b}{a}\right) + 2 \cdot 0 - 2 \right) dx dy = \iint_D \left(-\frac{2b}{a} - 2 \right) dx dy$$

$$= \int_{\theta=0}^{2\pi} \int_{r=0}^a \left(-\frac{2b}{a} - 2 \right) r dr d\theta = \int_0^{2\pi} \left(-\frac{2b}{a} - 2 \right) \int_0^a \frac{r^2}{2} \Big|_0^a d\theta$$

$$= \left(-\frac{2b}{a} - 2 \right) \int_0^{2\pi} \frac{a^2}{2} d\theta = \left(-\frac{2b}{a} - 2 \right) \frac{a^2}{2} \int_0^{2\pi} d\theta =$$

$$= -\frac{2b-2a}{a} \cdot \frac{a^2}{2} \cdot 2\pi = -2(b+a) \cdot a\pi$$